

CLAIMS

The invention is hereby claimed as follows:

- 5 1. A gaming device comprising:
- a central game including at least one player selectable transfer
to a peripheral game outcome; and
- a plurality of peripheral games, wherein at least one peripheral
game includes a player selectable return to the central game outcome
10 and a transfer to another peripheral game outcome.
2. The gaming device of Claim 1, wherein at least one of the
peripheral games includes a plurality of the return to the central game
outcomes.
- 15 3. The gaming device of Claim 1, wherein at least one of the
peripheral games includes a plurality of transfer to another peripheral
game outcomes.
- 20 4. The gaming device of Claim 1, wherein the central game or at
least one of the peripheral games includes at least one game
terminator.

5. The gaming device of Claim 1, wherein the central game or at least one of the peripheral games includes at least one award.
6. The gaming device of Claim 1, wherein each of the peripheral
5 games includes a return to the central game outcome.
7. The gaming device of Claim 1, wherein each of the peripheral games includes a transfer to another peripheral game outcome.
- 10 8. The gaming device of Claim 1, wherein at least one of the peripheral games includes a game terminator.
9. The gaming device of Claim 1, wherein the central game includes a plurality of transfer to a peripheral game outcomes, each
15 said transfer associated with one of said peripheral games.
10. The gaming device of Claim 1, wherein the central game includes a plurality of player selectable masked selections, and wherein at least one of the masked selections, when selected, yields
20 the transfer to a peripheral game outcome.
11. The gaming device of Claim 1, wherein the transfer to a peripheral game outcome in the central game includes a plurality of transfer components.

12. The gaming device of Claim 1, wherein the central game includes at least one game terminator outcome.

5 13. The gaming device of Claim 1, wherein the central game includes at least one award outcome.

14. The gaming device of Claim 1, wherein the central game and the peripheral games are displayed on a single display.

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15. The gaming device of Claim 1, wherein the central game and the peripheral games are displayed on separate displays.

16. The gaming device of Claim 1, wherein each of the peripheral
15 games is displayed on a separate display.

17. The gaming device of Claim 1, wherein at least one of the central game and the peripheral games is displayed on an electromechanical device.

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18. The gaming device of Claim 1, wherein at least one of the central game and the peripheral games is displayed on a wheel.

19. The gaming device of Claim 1, wherein the central game and the peripheral games are each displayed on a separate wheel.

20. The gaming device of Claim 19, wherein the separate wheels
5 are displayed on a single display device.

21. A gaming device comprising:

a central game including a transfer to a peripheral game outcome or a plurality of transfer component outcomes; and

10 a plurality of peripheral games, at least one of which includes a return to central game outcome or a transfer to another peripheral game outcome, wherein the peripheral game is played after the transfer or the plurality of transfer components is selected, and wherein the central game is replayed after the return outcome is selected.

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22. The gaming device of Claim 21, which includes a plurality of peripheral games and a corresponding transfer outcome or a plurality of transfer components for each peripheral game.

20 23. The gaming device of Claim 21, which includes a plurality of peripheral games, and wherein one of the peripheral games is randomly chosen after the transfer or the plurality of transfer components is selected.

24. The gaming device of Claim 21, wherein the central game and the peripheral games each include at least one award outcome.

25. The gaming device of Claim 24, wherein the at least one award
5 outcome of the central game has a different value than the at least one award outcome of the peripheral games.

26. The gaming device of Claim 21, wherein one of the central game and the peripheral games includes an award outcome.

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27. The gaming device of Claim 21, wherein one of the central game and the peripheral games includes a game terminator outcome.

28. The gaming device of Claim 21, wherein the central game and
15 said peripheral games each include a game terminator outcome.

29. The gaming device of Claim 21, wherein the central game includes a plurality of transfer outcomes and each of the peripheral games includes the return outcome or the transfer to another
20 peripheral game outcome.

30. The gaming device of Claim 21, wherein at least one of the transfer outcome and the return outcome is player selectable.

31. A gaming device comprising:

a central game including a plurality of player selectable transfer to a peripheral game outcomes; and

5 a plurality of peripheral games each including a player selectable return to the central game outcome or a transfer to another peripheral game outcome, wherein (i) a player initially plays the central game, (ii) the player plays one of the peripheral games after said player picks one of the transfer outcomes, (iii) the player plays the central game again if player picks the return outcome in the played peripheral
10 game, and (iv) the player plays another peripheral game if the player picks the transfer to another peripheral game outcome in the played peripheral game.

32. The gaming device of Claim 31, wherein one of the transfer
15 outcomes in the central game includes a plurality of player selectable transfer components.

33. The gaming device of Claim 31, wherein the central game and each peripheral game include at least one award outcome.
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34. The gaming device of Claim 31, wherein the transfer outcomes in the central game can be reselected so that the player plays the same peripheral game more than once.

35. The gaming device of Claim 31, wherein the transfer outcomes in the central game cannot be reselected so that the player cannot replay the peripheral games.

5 36. A gaming device comprising;

a central game including at least one central game award outcome, at least one central game termination outcome, and a plurality of peripheral game transfers to a plurality of different peripheral games;

10 each peripheral game including at least one peripheral game award, at least one central game return, and at least one peripheral game transfer;

a display device that displays the central game, central game award outcome, central game terminator outcome, peripheral game transfers, peripheral game outcomes and central game returns; and

15 a processor which controls the central game, peripheral game and display device.

37. The gaming device of Claim 36, which includes at least one
20 termination outcome associated with at least one of the peripheral games.

38. A method for operating a gaming device, said method comprising the steps of:

- (a) enabling a player to play a central game that includes at least one transfer to a peripheral game outcome;
- 5 (b) transferring to a first peripheral game when the transfer outcome is selected;
- (c) enabling the player to play the first peripheral game, the first peripheral game including a return to the central game outcome and a transfer to another peripheral game outcome;
- 10 (d) transferring back to the central game if the return outcome is selected and enabling the player to play the central game; and
- (e) transferring to a second peripheral game if the transfer to another peripheral game outcome is selected and
- 15 enabling the player to play the second peripheral game.

39. The method of Claim 38, which includes a plurality of peripheral games, a transfer outcome for a plurality of the peripheral games and
20 repeating steps (a) to (e) a plurality of times.

40. The method of Claim 38, wherein a plurality of the different outcomes are player selectable.

41. The method of Claim 38, wherein transferring to the first peripheral game from the central game includes playing the first peripheral game on a different electromechanical device than a device on which the central game is played.

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42. The method of Claim 41, wherein the electromechanical devices are spinning wheels.

43. The method of Claim 38, wherein transferring to the second peripheral game from the first peripheral game includes playing the second peripheral game on a different electromechanical device than a device on which the first peripheral game is played.

44. The method of Claim 43, wherein the first and second peripheral games are played on electromechanical spinning wheels.

45. The method of Claim 38, wherein the steps (a) to (e) are provided to the player through a data network.

46. The method of Claim 45, wherein the data network is an internet.